PowerPwning: Post-Exploiting By Overpowering PowerShell

Joe Bialek
About Me

• Joe Bialek
• Security Engineer
• Twitter: @JosephBialek
• Blog: http://clymb3r.wordpress.com
• GitHub: https://github.com/clymb3r
PowerShell is Awesome

• Provides access to the Win32 API
• Doesn’t write to disk when scripts are run on remote computers
• Script runs inside PowerShell.exe or WsmProvHost.exe (when run remotely)
  – Don’t have to execute suspicious or unsigned processes
What I Want To Do With PowerShell

• Run existing tools in PowerShell without rewriting them in PowerShell
  – Use existing tools but leverage PowerShell’s forensic benefits

• Solution: Write a PowerShell script to reflectively load and execute PE’s (EXE/DLL) in the PowerShell process
How To Load A PE

1. Allocate memory for PE
2. Copy PE headers to memory
3. Copy sections to memory (.text, .data, etc.)
4. Perform “base relocations” on the sections loaded
5. Load DLL’s the PE requires
6. Adjust memory permissions
7. Call the entry function
   - For DLL: Calls DllMain which lets the DLL know it is loaded
   - For EXE: Function which sets up the process, gets command line arguments and calls int main()
DLL Specific Stuff

• After loading DLL, call exported DLL functions
• Remote PowerShell can’t capture “stdout”, you won’t see anything your program outputs
  – printf
  – cout
• To capture output: Make the DLL function return a “char*” or “wchar_t*”
• PowerShell can Marshal this pointer to a managed string and print the output
Problems Reflectively Loading An EXE: Prevent PowerShell From Exiting

• When EXE exits, it calls ExitProcess
  – PowerShell is the running process so it is killed by ExitProcess
  – I want the EXE to exit, not PowerShell

• Solution:
  – Call the EXE entry function in its own thread
  – Overwrite ExitProcess function with a call to ExitThread
Assembly To Overwrite ExitProcess

; Set a var to 1, let PS know exe is exiting
mov rbx, 0x4141414141414141
mov [rbx], byte 0x01

; Call exitthread instead of exitprocess
sub rsp, 0xc0
and sp, 0xFFF0 ; Needed for stack alignment
mov rbx, 0x4141414141414141
call rbx
Problems Reflectively Loading An EXE: Pass Command Line Arguments

- EXE entry function retrieves command line arguments and passes them to “int main(argc, argv)”
  - Functions which are used to get command line:
    - GetCommandLine()
    - __getcmdln()
  - Function called appears to depend on how the EXE was compiled (/MD vs /MDd in Visual Studio)
  - Built solutions to deal with both cases
Patch GetCommandLine()

For EXE compiled with Visual Studio as “Multi-Threaded”:

• Overwrite GetCommandLineA() and GetCommandLineW() with shell code to return a string I allocate
Assembly to overwrite
GetCommandLine

; X64 code
mov rax, 0x4141414141414141
ret

; X86 code
mov eax, 0x41414141
ret
Patch __getcmdln()

For EXE compiled with Visual Studio “Multi-Threaded DLL”:

• The runtime DLL msvcrXXX.dll or msvcrXXXd.dll exports the variables __acmdln and __wcmdln, which are char* and wchar_t*

• Replace these with our own strings we allocate using PowerShell

• When the DLL function __getcmdln is called, it will parse the strings we set into argc and argv and return them
Remote Reflective DLL Injection

• Stephen Fewer method:
  – Write DLL bytes AND his reflective DLL loader to remote process memory
  – CreateRemoteThread for his reflective DLL loader, which then reflectively loads the actual DLL

• I can’t write PowerShell code in to a remote process, so this method doesn’t work for me
Remote Reflective DLL Injection

• My method:
  – Allocate memory in remote process
  – Load needed libraries in remote process
    • Have to write assembly for remote LoadLibrary and remote GetProcAddress functionality
  – Stage DLL in the PowerShell process
    • Perform relocations and whatnot on the DLL bytes while it is in the PowerShell process
    • Base relocation calculations are done based on the address of memory allocated in the remote process
  – Write the bytes to the remote process
  – Create a thread to begin DLL execution
Remote LoadLibrary (x64)

; Save rsp and setup stack for function call
push rbx
mov rbx, rsp
sub rsp, 0x20
and sp, 0xffc0

; Call LoadLibraryA
mov rcx, 0x4141414141414141
; Ptr to string of library, set by PS
mov rdx, 0x4141414141414141
; Address of LoadLibrary, set by PS
call rdx

mov rdx, 0x4141414141414141
; Ptr to save result, set by PS
mov [rdx], rax

; Fix stack
mov rsp, rbx
pop rbx
ret
Remote GetProcAddress (x64)

; Save state of rbx and stack
push rbx
mov rbx, rsp

; Set up stack for function call to GetProcAddress
sub rsp, 0x20
and sp, 0xffff00

; Call getprocaddress
mov rcx, 0x4141414141414141 ; DllHandle, set by PS
mov rdx, 0x4141414141414141 ; Ptr to FuncName string, set by PS
mov rax, 0x4141414141414141 ; GetProcAddress address, set by PS
call rax

; Store the result
mov rcx, 0x4141414141414141 ; Ptr to buffer to save result, set by PS
mov [rcx], rax

; Restore stack
mov rsp, rbx
pop rbx
ret
Demos
Detection & Prevention

- PowerShell remoting requires administrator access
- PowerShell pipeline logging MAY help detection
- Constrained run spaces help limit the power of PowerShell
- Standard stuff like firewalls, limiting powerful accounts, etc. will help prevent the remote aspect
- Machine wide profile to log actions to a transcript
Closing Thoughts

• **This is NOT a vulnerability!**
  – PowerShell is a Turing complete programming language, it can do all this by design
  – Basically any programming language can be used to create similar functionality

• PowerShell is a great way to manage Windows systems and has good security

• Don’t let this talk scare you away from PowerShell
Links

• Invoke-ReflectivePEInjection: https://github.com/clymb3r/powershell
  – Also part of PowerSploit
• Blog: http://clymb3r.wordpress.com
References

MSDN documentation on PE’s and DLL loading:
• http://msdn.microsoft.com/library/windows/hardware/gg463125

Other reflective loaders:
• https://github.com/stephenfewer/ReflectiveDLLInjection
• http://www.joachim-bauch.de/tutorials/loading-a-dll-from-memory/

Good PowerShell related blogs:
• http://www.exploit-monday.com/
• http://www.leeholmes.com/blog/